## EST AVAILABLE COPY

## $\mathcal{S}$ PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE **SMALL ENTITY** OR **TOTAL CLAIMS** 53 FEE RATE RATE FOR BASIC FEE 355.00 NUMBER FILED NUMBER EXTRA BASIC FEE 710.00 OR TOTAL CHARGEABLE CLAIMS 38 :3 minus 20= X\$ 9= X\$18= OR 22 INDEPENDENT CLAIMS 17 minus 3 = X40= X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OB CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR . SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIKS Helis ADDI-**ADDI-AMENDMENT A** NUMBER REMAINING PRESENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT **PAID FOR** FEE FEE 38 Total Minus X\$ 9= X\$18= OR Independent Minus 22 22 ---X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL · : 4.7. OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) . ::V ADDI-ADDI-8 REMAINING NUMBER PRESENT ENDMENT PREVIOUSLY RATE TIONAL RATE TIONAL AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135=+270= OR TOTAL TOTAL OR ADDIT, FEE ADDIT FEE (Column 3) (Column 1) (Cotumn 2) CLAIMS HIGHES O ADDI-ADDI-REMAINING NUMBER PRESENT ENDMENT TIONAL **AFTER PREVIOUSLY** RATE RATE TIONAL EXTRA AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR If the entry in column 1 is less than the entry in column 2, write "O" in column 3. TOTAL TOTAL " If the "Highest Number Previously Paid For IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The Highest Number Previously Paid For' (Total or independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number